

DAFTAR GAMBAR

Gambar 2.1 Tahapan Double Diamond Sumber (Design Council, n.d.)	II-2
Gambar 2.2 User Journey Map (Kaplan, 2016)	II-7
Gambar 3.1 Tahapan Penelitian	III-1
Gambar 4.1 Referensi Coursera-1	IV-3
Gambar 4.2 Referensi Coursera-2	IV-4
Gambar 4.3 Referensi Coursera-3	IV-4
Gambar 4.4 Referensi Udemy	IV-5
Gambar 4.5 Referensi Google Classroom-1	IV-6
Gambar 4.6 Referensi Coursera-2	IV-7
Gambar 4.7 Visual User Persona 1	IV-12
Gambar 4.8 Visual User Persona 2	IV-13
Gambar 4.9 Papan Affinity Mapping	IV-16
Gambar 4.10 Tabel User Journey Map Pekerja	IV-17
Gambar 4.11 Tabel Admin Journey Map	IV-18
Gambar 4.12 Flow User	IV-19
Gambar 4.13 Crazy 8	IV-20
Gambar 4.14 Wireframe Login	IV-21
Gambar 4.15 Wireframe User Dashboard	IV-22
Gambar 4.16 Wireframe Quiz	IV-22
Gambar 4.17 Wireframe Course Player	IV-23
Gambar 4.18 Wireframe Admin Dashboard	IV-24

Gambar 4.19 Wireframe Manage Course	IV-24
Gambar 4.20 Color Palette	IV-26
Gambar 4.21 Ikon-ikon aplikasi.....	IV-28
Gambar 4.22 Screenshot Halaman Login	IV-30
Gambar 4.23 Screenshot Halaman User Dashboard-1	IV-31
Gambar 4.24 Screenshot Halaman User Dashboard-2.....	IV-31
Gambar 4.25 Screenshot Halaman Course Player	IV-32
Gambar 4.26 Screenshot Halaman Quiz-1	IV-32
Gambar 4.27 Screenshot Halaman Quiz-2.....	IV-33
Gambar 4.28 Screenshot Halaman Admin Dashboard	IV-33
Gambar 4.29 Screenshot Halaman Manage Course-1	IV-34
Gambar 4.30 Screenshot Halaman Manage Course-2	IV-34