ABSTRACT

SELMA LUTHFYYA TSANY. (2022). *"EFL Teachers' Perceptions toward Game-Based Learning in Teaching Vocabulary: A Case Study in TEYL Context". English Education Department, Faculty of Educational Sciences and Teacher's Training, Siliwangi University, Tasikmalaya.*

This study was conducted to investigate teachers' perceptions toward Game-Based Learning (GBL) as a strategy in teaching vocabulary in one of a Course in Tasikmalaya city, Indonesia. This study used a Case study as a research design. Data were analyzed using Thematic Analysis techniques by Braun and Clarke (2006). The data of this study were collected through semi-structured interview. Data were transcribed and analyzed using Thematic Analysis. The participants of this study were three teachers who taught English by utilizing the GBL strategy to YLs in one of a course in Tasikmalaya. Based on the results of data analysis, it can be identified the teachers' perception of GBL as a strategy in teaching vocabulary to YLs in a course. The results of data analysis showed (1) YLs were motivated and interested in learning vocabulary through GBL strategy, (2) YLs can master vocabulary more easily using GBL strategy, (3) There were several challenges faced by the research participants, such as time management, classroom management and the use of YLs' mother tongue in the teaching and learning process. Therefore, GBL is an effective strategy in teaching vocabulary to YLs, when it is controlled wisely by a skilled teacher.

Keywords: *Teachers' Perceptions, Game-Based Learning, Teaching Vocabulary.*