

**THE USE OF THE ONLINE GAME “GENSHIN IMPACT” ON
LEARNING VOCABULARY: A NARRATIVE INQUIRY**

A THESIS

Submitted to Fulfill the Requirements for the *Sarjana Pendidikan* Degree at the
English Education Department of the Faculty of Educational Sciences and
Teachers' Training
Siliwangi University



By

ADE MUHAMAD FAIZAL

202122087

**ENGLISH EDUCATION DEPARTMENT
FACULTY OF EDUCATIONAL SCIENCES AND TEACHERS' TRAINING
UNIVERSITAS SILIWANGI
TASIKMALAYA
2024**