

TABLE OF CONTENTS

APPROVAL SHEET	i
PERNYATAAN	iii
PERSONAL PAGE (MOTTO)	iv
ABSTRAK	v
ABSTRACT	vi
PREFACE	vii
ACKNOWLEDGMENTS	viii
TABLE OF CONTENTS	x
LIST OF TABLES	xii
LIST OF FIGURES	xiii
LIST OF ENCLOSURES	xiv
CHAPTER 1 INTRODUCTION	1
1.1 Background of the Study.....	1
1.2 Formulation of the Problems.....	4
1.3 Operational Definitions	4
1.4 Aims of the Research	5
1.5 Significance of the Study	5
CHAPTER 2 LITERATURE REVIEW	6
2.1 Theoretical Framework	6
2.1.1 Motivation in Language Learning.....	6
2.1.2 An Overview of Vocabulary	12
2.1.3 The Development of Vocabulary Learning.....	15
2.1.4 The Principle of Teaching Vocabulary	16
2.1.5 Charade Game	18
2.2 Study of The Relevant Research	21
CHAPTER 3 RESEARCH PROCEDURES	23
3.1 Method of the Research.....	23
3.2 Focus of the Research	27
3.3 Setting and Participants.....	27

3.4	Techniques of Collecting the Data	28
3.5	Techniques of Analysing the Data	31
3.6	Criteria of Success.....	33
3.7	Steps of the Research	34
3.8	Time and Place of the Research	36
CHAPTER 4 RESEARCH FINDINGS AND DISCUSSION		38
4.1	Research Findings	38
4.1.1	The Result of Cycle 1.....	41
4.1.2	The Result of Cycle 2.....	71
4.2	Discussion	93
4.2.1	The Students' Motivation Improvement in Learning Vocabulary through the Fundamental of Charade Game Process.....	93
4.2.2	The Effectiveness of Charade Game in Boosting Students' Motivation Learning Vocabulary	98
CHAPTER 5 CONCLUSION AND SUGGESTIONS.....		101
5.1	Conclusion.....	101
5.2	Suggestions.....	101
REFERENCES		103
ENCLOSURES.....		111