

ABSTRACT

This research aims to improve the learning outcomes of passing under volleyball using the Student Teams Achievement Division (STAD) Classroom Action Research model for Class The research is Classroom Action Research (PTK) which consists of two cycles, in each cycle there are four stages, namely planning, implementation, observation and reflection. The subjects of this research were Class

Judging from the table above, it can be concluded that in the initial test there were 5 students (22.5%) who passed and 16 students (77.5%) who did not pass, in cycle 1 there was quite a good increase, namely 10 students (55%) have passed and 11 students (45%) did not pass, in cycle 2 there was an increase that all students or 21 students (100%) had passed learning the bottom passing game of volleyball, so it can be concluded that there was an increase in the results of learning the bottom passing game of volleyball has achieved the success criteria. At the end of cycle 2, student learning outcomes reached the expected target, namely 90% of students could achieve the KKM.

Keywords: Playing Throwing Ball, Learning Bottom Passing, Volleyball